CLASSROOM SOLUTIONS

STRIDE™

An engaging teaching tool for grades Pre-K through 8 that motivates students toward mastery and rewards learning with games

Motivating students can be challenging. Stride uses games and rewards to inspire students to master difficult math, language arts, reading, and science concepts.

Stride’s adaptive technology guides each student to practice where he or she needs it most—and then serves up a variety of content that’s lively and engaging, rich with a spirit of community and competition.

**Benchmark and formative assessments** ensure students are at grade level for end-of-course and end-of-year tests. **Real-time data** helps teachers track student performance and provides details that let them know precisely where students need interventions.

The result? **Learning that’s focused and learning that’s fun—a formula that fosters learning that’s effective.**

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**How Stride Works**

1. **Answer Questions**
   to master concepts.

2. **Watch Videos**
   to learn new skills.

3. **Earn Coins**
   by answering questions and watching video content.

4. **Play Games**
   that are fun, engaging, and require a new kind of critical thinking.

5. **Compete with Points**
   to top your best score or become a point leader in your class or grade.

6. **Win Badges**
   when you accomplish something big in a game!

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37%

Data shows 37 percent of student work in Stride is done after school hours.

—Washington County Public Schools, 2014–2015
To learn more about how Stride can help motivate your students, visit getfueled.com/stride.

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